

**Bachelor of Applied Arts (Animation) Program Map – 2007/2008**  
**4th Year Only**

STREAMS	LIFE DRAWING	SENIOR ANIMATION PROJECT					BREADTH	BREADTH
Semester 8 200801		ANIM47028 Capstone Animation Project (includes a Life Drawing component for portfolio development that adds 3 credits to the project but no hours) <b>Note: Only 2 contact hours</b>					Breadth Elective	
12 Crs/5 Hrs		9 Crs./2 Hrs.					3 Crs./3 Hrs.	
Prerequisites		ANIM45436						
Semester 7 200709	ANIM44310 Advanced Figure Drawing & Art Direction	ANIM45436 Senior Animation Project <b>Note: Only 2 contact hours</b>					Breadth Elective	
12 Crs/8 Hrs	3 Crs./3 Hrs.	6 Crs./2 Hrs.					3 Crs./3 Hrs.	
Prerequisites	ANIM37721	Completion of Year 3						
<b>WORKTERM MAY</b>	COWT18888 – Co-op Work Term (Degree Programs)							
Prerequisite	COWT10023							
STREAMS	LIFE DRAWING	ANIMATION	STORY	LAYOUT	DIGITAL	OTHER	BREADTH	BREADTH
Semester 6 200701	ANIM37721 Exploring Character and Costume	ANIM30123 Animation Production	ANIM30261 Storyboarding: Project Development	ANIM30146 Layout and Production	ANIM34310 Digital Methodologies: Character Rigging and Setup		CULT14717GD Music: Structure and Culture	
19 Crs/19 Hrs	3 Crs./3 Hrs.	3 Crs./3 Hrs.	3 Crs./3 Hrs.	3 Crs./3 Hrs.	4 Crs./4 Hrs.		3 Crs./3 Hrs.	
Prerequisites	ANIM37370	ANIM34857	ANIM30102	ANIM30408	ANIM33431			
Semester 5 200609	ANIM37370 Continuity, Design and Figurative Performance	ANIM34857 Animation: Pre-Production and Character Design	ANIM30102 Storyboarding: Advanced Story Structure	ANIM30408 Layout and Art Direction	ANIM33431 Digital Methodologies: 3D Animation	COWT10023 Co-op Forum (Degree Programs)	HUMN27198GD Studies of Character and Culture	
22 Crs/22 Hrs	4 Crs./4 Hrs.	5 Crs./5 Hrs	3 Crs./3 Hrs.	3 Crs./3 Hrs.	4 Crs./4 Hrs.		3 Crs./3 Hrs.	
Prerequisites	ANIM22350	ANIM20036	ANIM20016	ANIM25586	ANIM28448			
Semester 4 200601	ANIM22350 Exploration of Figure Analysis	ANIM20036 Animation: Dialogue and Design	ANIM20016 Sequential Narrative and Performance	ANIM25586 Digital Painting and Layout	ANIM28448 Digital Methodologies: 3D Modeling		ANIM19599GD Animation History (Linked Breadth)	
24 Crs/24 Hrs	3 Crs./3 Hrs.	5 Crs./5 Hrs.	5 Crs./5 Hrs.	4 Crs./4 Hrs.	4 Crs./4 Hrs.		3 Crs./3 Hrs.	
Prerequisites	ANIM28263	ANIM27198	ANIM20146	ANIM26859	ANIM20065			
Semester 3 200509	ANIM28263 Intermediate Figure Analysis	ANIM27198 Action Analysis: Animation and Design	ANIM20146 Storyboarding: Creative Structure	ANIM26859 Visual Development: Layout and Painting	ANIM20065 Digital Methodologies: Dialogue, Music and Sound Effects		Breadth Elective	
21 Crs/21 Hrs	3 Crs./3 Hrs.	5 Crs./5 Hrs.	3 Crs./3 Hrs.	4 Crs./4 Hrs.	3 Crs./3 Hrs.		3 Crs./3 Hrs.	
Prerequisites	DRAW10009	ANIM16693	ANIM15436	ANIM15436	ANIM10016			
STREAM	LIFE DRAWING	ANIMATION	STORY & LAYOUT		DIGITAL		BREADTH	BREADTH
Semester 2 200501	DRAW10009 Life Drawing 2	ANIM16693 Animation & Design 2	ANIM15436 Story, Layout & Painting 2		ANIM10016 Digital Methodologies 2		HIST10101GD History of Film	Breadth Elective
24 Crs/24 Hrs	3 Crs./3 Hrs.	6 Crs./6 Hrs.	6 Crs./6 Hrs.		3 Crs./3 Hrs.		3 Crs./3 Hrs.	3 Crs./3 Hrs.
Prerequisite	ARTS19015	ANIM15107	ANIM12190					
Semester 1 200409	ARTS19015 Life Drawing 1	ANIM15107 Animation & Design 1	ANIM12190 Layout & Storyboarding 1		ANIM21975 Digital Methodology: Theory & Practice		HIST18653GD Art in a Social and Cultural Context	COMM17889GD Composition and Rhetoric
24 Crs/24 Hrs	3 Crs./3 Hrs.	6 Crs./6 Hrs.	6 Crs./6 Hrs.		3 Crs./3 Hrs.		3 Crs./3 Hrs.	3 Crs./3 Hrs.

Breadth Hours: 147 x .2 = 29.4; 3 x 10 = 30 hours (9 Breadth + 1 Linked Breadth)

Breadth: 10 courses x 3 Crs. = 30 Crs./ 147 Hrs. = 20.4%

**Bachelor of Applied Arts (Animation) Program Map – 2007/2008**  
**4th Year Only**